

Art and Design Curriculum Pathway

Secondary School

Still life

Creating a variety of pieces influenced by different artists using a range of mediums and using charcoal, erasers and paint to depict a composition of special objects.

Make my voice heard

Looking at the works of artists Picasso and Kollwitz and, through the mediums of graffiti, drawing, painting and sculpture, creating their own artworks that speak to the viewer.

Art and Design

Year 6

Photography

Developing photography skills, exploring composition, colour, light, abstract images and underlying messages.

Design for a purpose

Designing to a specific criteria or specification, developing design ideas for a room interior, a coat of arms and product to fit a given name, learning to draw inspiration from different sources and experiment with a range of techniques.

Year 5

Art and Design

Formal elements of art: Architecture

Learning how to draw from observation, creating a print and drawing from different perspectives. Learning about the role of an architect and considering why houses look the way they do and if there is scope to change and improve them.

Every picture tells a story

Analysing the intentions of the artist Banksy; creating symmetry ink prints inspired by psychologist Rorschach; telling a story using emojis; recreating a poignant war scene through drama and creating art inspired by the ceramic work of Magdalene Odundo.

Every picture tells a story
Analysing works of art, creating photo collages and abstract art inspired by the works explored.

Art and Design

Art and design skills

Creating an optical illusion print, replicating a plate in the famous willow pattern, carving sculptures out of soap, drawing a collection of still life objects, painting and mixing colours and learning about the role of a 'curator'.

Formal elements of art

Exploring two of the formal elements of art: texture and pattern; developing a range of mark-making techniques, making and using their own textured stamps for printing and draw a 'flip' pattern.

Craft

Learning to tie-dye, weave and sew to create a range of effects using fabric.

Art and design skills
Completing a drawing from observation and learning the difference between a tint and a shade.

Year 4

Art and Design

Prehistoric art

Experimenting with charcoal, berries, leaves, homemade paints and more, children get a sense of what it was like to create art thousands of years ago and why these pieces were created.

Formal elements of art

Exploring two of the formal elements of art: shape and tone; children find shapes in everyday objects; use shapes as guidelines to draw accurately from observation and create form and shape using wire.

Art and design skills
Replicating the recognisable crockery of Clarice Cliff, exploring tone through shading, developing weaving skills, the manipulation of clay and experimenting with brush strokes.

Year 3

Art and Design

Landscapes using different media

Learning about composition and working with different art materials to create texture. Based on the theme of The seaside with support for adapting to the alternative theme of Castles.

Formal elements of art

Exploring the formal elements of art: pattern, texture and tone; children create printed patterns using everyday objects; take rubbings using different media and learn how to make their drawings three dimensional.

Sculpture and mixed media

Creating sculpture, pop art and learning how to draw facial features to portray different emotions, all through the topic of comic superheroes and inspired by the works of Roy Lichtenstein.

Across KS1, children will:

- use a range of materials creatively to design and make products
- use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

KS1 B

Art and Design

Art and design skills

Learning two different printing techniques, using 2D shapes to explore a variety of media, mixing different shades of one colour and discussing the work of artist Louis Wain.

Formal elements of art

Exploring three of the formal elements of art: shape, line and colour, children will mix and paint with secondary colours; use circles to create abstract compositions and work collaboratively to create art inspired by water.

Explore colour and colour mixing.

Create closed shapes with continuous lines, and begin to use these shapes to represent objects.

KS1 A

Begin to show accuracy and care when drawing

Share their creations, explaining the process they have used.

EYFS

Nursery

Explore, use and refine a variety of artistic effects to express their ideas and feelings.

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function

Develop their small motor skills so that they can use a range of tools competently, safely and confidently

Draw with increasing complexity and detail, such as representing a face with a circle and including details.

Develop their own ideas and then decide which materials to use to express them.



Research



Sketching



Painting



3D Form



Experimentation



Apply



Evaluate